



Legislation Details (With Text)

File #: 19-0512R **Name:**
Type: Resolution **Status:** Passed
File created: 7/8/2019 **In control:** Personnel
On agenda: 7/15/2019 **Final action:** 7/15/2019
Title: RESOLUTION APPROVING A COLLECTIVE BARGAINING AGREEMENT BETWEEN THE CITY OF DULUTH AND AMERICAN FEDERATION OF STATE, COUNTY AND MUNICIPAL EMPLOYEES, MINNESOTA COUNCIL 5, LOCAL 66, FOR CITY OF DULUTH BASIC UNIT EMPLOYEES FOR THE YEARS 2019-2020.

Sponsors:

Indexes:

Code sections:

Attachments: 1. Exhibit A - Final 2019-2020 AFSCME Agreement - clean, 2. Final 2019-2020 AFSCME Agreement - Red Line

Date	Ver.	Action By	Action	Result
7/15/2019	1	City Council	adopted	

RESOLUTION APPROVING A COLLECTIVE BARGAINING AGREEMENT BETWEEN THE CITY OF DULUTH AND AMERICAN FEDERATION OF STATE, COUNTY AND MUNICIPAL EMPLOYEES, MINNESOTA COUNCIL 5, LOCAL 66, FOR CITY OF DULUTH BASIC UNIT EMPLOYEES FOR THE YEARS 2019-2020.

CITY PROPOSAL:

RESOLVED, that the proper city officials are hereby authorized to execute and implement a collective bargaining agreement with the American Federation of State, County and Municipal Employees, Minnesota Council 5, Local 66 ("AFSCME"), for the City of Duluth Basic Unit employees, substantially the same as that attached hereto as Exhibit A, covering the years 2019 through 2020.

STATEMENT OF PURPOSE: The city and the AFSCME City of Duluth Basic Unit began negotiations on November 13, 2018. The city and the union participated in labor contract mediation facilitated by Minnesota Bureau of Mediation Services and reached a voluntary, tentative agreement on June 24, 2019, for a 2019 - 2020 collective bargaining agreement (CBA). AFSCME City of Duluth Basic Unit membership ratified the tentative agreement on July 9, 2019. This CBA provides general wage increases of three percent in 2019 and three percent in 2020. This CBA also provides paid holidays to seasonal employees. Other changes include providing summer uniforms to parking services agents and a \$10 a month increase for wellness program reimbursement