

MAIN 2026 Hours, Visitors, Circulation, Internet Users																
Summary	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec	TOTAL	2025 YTD	%	
Days open	25	23	26										74	74	100%	
Hours open	199	185	209										593	593	100%	
Visitors	12305	11815	13989										38,109	39,449	97%	
Internet uses Labs	1704	1876	2091										5,671	5,585	102%	
Internet uses laptops	57	54	89										200	99	202%	
Internet total	1761	1930	2180	0	0	0	0	0	0	0	0	0	5,671	5,684	100%	
Circulation print, av	25956	24834	28389										79,179	61,008	130%	
Circulation OverDrive	14568	12797	15060										42,425	38,951	109%	
Circulation Hoopla	3044	3013	3636										9,693	10,109	96%	
Circulation - LLG	2	0	0										2	51	4%	
Circulation - Other**	629	560	615										1,804	1,372	131%	
Circulation total	44199	42628	49354	0	0	0	0	0	0	0	0	0	133,103	111,491	119%	
In Person Programming Attendance*	639	1930	767										3,336	3,785	88%	
Live Virtual Attendance	0	12	22										-	65	0%	
Self-Directed Participation	140	280	103										523	759	69%	
Programming Attendance TOTAL	779	2222	892	0	0	0	0	0	0	0	0	0	3,893	4,609	84%	

*includes on and off-site programs

MT ROYAL 2026 Hours, Visitors, Circulation, Internet Users																
Summary	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec	TOTAL	2025 YTD	%	
Days open	20	19	22										61	61	100%	
Hours open	161	154	181										496	496	100%	
Visitors	9990	9039	11286	0	0	0	0	0	0	0	0	0	30,314	27,311	111%	
Internet uses Labs	639	521	736										1,896	1,771	107%	
Internet uses laptops	5	7	0										12	24	50%	
Internet total	644	528	736	0	0	0	0	0	0	0	0	0	1,908	1,795	106%	
Circulation print, av	25189	23212	29021										77,422	63,927	121%	
Circulation - Other**	78	84	110										272	162	168%	
In Person Programming Attendance*	422	620	637										1,679	1,505	112%	
Live Virtual Attendance	0	0	0										-	12	0%	
Self-Directed Participation	892	625	425										1,942	2,191	89%	
Programming Attendance TOTAL	1314	1245	1062	0	0	0	0	0	0	0	0	0	3,621	3,713	98%	

*includes on and off-site programs

WEST DULUTH 2026 Hours, Visitors, Circulation, Internet Users																
Summary	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec	TOTAL	2025 YTD	%	
Days open	20	19	22										61	61	100%	
Hours open	164	157	181										502	502	100%	
Visitors	4926	4746	5858										15,529	16,373	95%	
Internet uses Labs	440	470	529										1,439	1,576	91%	
Internet uses laptops	1	7	0										8	12	67%	
Internet total	441	477	529	0	0	0	0	0	0	0	0	0	1,447	1,588	91%	
Circulation print, av	9589	8926	10775										29,290	24,759	118%	
Circulation - Other**	33	36	39										108	92	117%	
In Person Programming Attendance*	202	208	323										733	955	77%	
Live Virtual Attendance	0	0	0										-	-	0%	
Self-Directed Participation	231	101	75										407	531	77%	
Programming Attendance TOTAL	433	309	398	0	0	0	0	0	0	0	0	0	1,140	1,486	77%	

TOTAL MAIN AND BRANCHES 2026 Hours, Visitors, Circulation, Internet Users																
Summary	Jan	Feb	Mar	Apr	May	June	July	Aug	Sept	Oct	Nov	Dec	TOTAL	2025 YTD	%	
Visitors	27220	25600	31132	0	0	0	0	0	0	0	0	0	83,951	83,133	101%	
Internet uses Labs	2783	2867	3356	0	0	0	0	0	0	0	0	0	9,006	8,932	101%	
Internet uses laptops	63	68	89	0	0	0	0	0	0	0	0	0	220	135	163%	
Internet total	2846	2935	3445	0	0	0	0	0	0	0	0	0	9,226	9,067	102%	
Circulation print,av	60736	56972	68185	0	0	0	0	0	0	0	0	0	185,893	149,745	124%	
Circulation OverDrive	14568	12797	15060	0	0	0	0	0	0	0	0	0	42,425	38,951	109%	
Circulation Hoopla	3044	3013	3636	0	0	0	0	0	0	0	0	0	9,693	10,109	96%	
Circulation - Other**	740	680	764	0	0	0	0	0	0	0	0	0	2,184	1,626	134%	
Circulation total	79088	73462	87645	0	0	0	0	0	0	0	0	0	240,195	199,296	121%	
In Person Programming Attendance*	1263	2758	1727	0	0	0	0	0	0	0	0	0	5,748	6,245	92%	
Live Virtual Attendance	0	12	22	0	0	0	0	0	0	0	0	0	34	82	41%	
Self-Directed Participation	1263	1006	603	0	0	0	0	0	0	0	0	0	2,872	3,481	83%	
Programming Attendance TOTAL	2526	3776	2352	0	0	0	0	0	0	0	0	0	8,654	9,808	88%	

*includes on and off-site programs

**Circulation - Other:

Computer Accessories, Toys, Toy Bag, Electric Meters, Hotspots, Community Passes, Puzzles, Ereaders